

Faculty Position in Videogames

The <u>Pontificia Universidad Católica de Chile</u>, one of the leading academic institutions in Latin America, first place in the <u>QS Latin America University Ranking 2022</u>, invites outstanding candidates for a full-time faculty position. This call is for a joint appointment in <u>College UC</u> and the <u>Faculty of Communications</u>, with a <u>primary appointment in the College</u>.

College UC is an interdisciplinary academic program focusing on undergraduate level teaching through its three degrees: Natural Sciences and Mathematics, Social Sciences, and Arts and Humanities. It promotes the exploration of multiple disciplines in the first two years and interdisciplinary training in the third and fourth years.

The Faculty of Communications at UC offers teaching and conducts research in the different areas of media communication, and it is organized in three departments: Applied Communication, Audiovisual Creation, and Journalism. It offers three undergraduate degrees: Advertising, Audiovisual Management and Journalism; three Master's programs; a Doctorate; and a series of Diplomas and Courses.

Duties

High-quality teaching (at the undergraduate and graduate levels) and independent research.

Teaching responsibilities will be coordinated between College UC, the Faculty of Communications, and the professor. The expected teaching load is three courses per year, at least two of which should be for College first-year students. The third course will be taught in Communications, preferably at the graduate level. The academic is expected to develop new courses, carry out teaching innovation, and propose and lead new Majors and Minors for College UC. Additional duties include knowledge transfer, outreach, student mentoring, professional education, and university administrative tasks.

Candidates should demonstrate the ability to develop a teaching and research agenda on video games (game studies) from the perspective of the arts, humanities and/or social sciences. The line of research can be theoretical, applied or practice-based, focusing on aesthetic, cultural, social and/or communicational aspects of video games. Professional experience in video games and creative industries will be considered positively.

Requirements

- Candidates must have earned a Ph.D. degree in an area of the arts, humanities and/or social sciences at the time of hire or within six months of hire. If the selected candidate has a Ph.D., he/she will be hired as Assistant Professor. Otherwise, he/she will be hired as Adjunct Instructor until they obtain the Ph.D.
- Applicants must demonstrate a strong commitment to all aspects of academic life and the public good of the institution, especially with the College's undergraduate educational model.
- Applicants must be highly motivated to continuously improve their teaching skills and have a genuine interest in getting involved with the graduate programs in Communications and related areas.
- Applicants should demonstrate ability and enthusiasm to teach first-year College students with diverse disciplinary interests in courses that focus on developing cross-disciplinary skills.
- Applicants must demonstrate the capacity to conduct independent and interdisciplinary research in different areas of videogames (game studies), be they theoretical, applied or practice based.
- Excellent knowledge of research methods related to videogames and interactive media.
- Applicants must demonstrate capacity to develop and lead outreach actions.
- Identification with the principles and mission of the Pontificia Universidad Católica de Chile.
- Candidates do not need to be fluent in Spanish at the time of application but should be prepared to learn the language well enough to teach in Spanish in the short term (two years maximum). English is a requirement.

Selection Criteria

- Capacity and potential for interdisciplinary teaching at College UC.
- Capacity for organization and innovation in teaching methodologies.
- Trajectory and quality of applicant's scientific production, and the quality of his/her teaching.
- Academic references.
- Capacity and potential for interdisciplinary research.
- Capacity and potential for outreach.

Application Instructions

Questions regarding the application should be addressed to Daniel Party (dparty@uc.cl), Academic Subdirector of the Arts and Humanities Bachelor's degree program.

Applicants should submit the following documents by email to newfaculty collegeuc@uc.cl (in the email subject line, please indicate: Faculty Position in videogames¹) no later than two months after the call has been published. Although the call is primarily for candidates at the Assistant Professor level, exceptional applications at the Associate Professor level are also welcome. The application can be in Spanish or English and the documents must be submitted in PDF format.

Required documents:

- 1. A cover letter (2 pages max) indicating why the applicant should be considered for the position.
- 2. A teaching statement (2 pages) indicating a teaching agenda for College UC. The applicant should be as specific as possible with regards to his/her contribution to teaching for the College: possible courses, new majors, minors, etc.
- 3. A research statement (2 pages) indicating the immediate and long-term goals of the applicant's research plan and detailing potential collaboration networks with other researchers and plans for interactions with scholars in Chile and other countries.
- 4. An updated **curriculum vitae** that includes:
 - i. <u>Personal information:</u> name, email address, web page (if any).
 - ii. Education: all academic and professional degrees, indicating the granting institutions and dates. If the applicant is currently enrolled in a doctoral program, please indicate the expected date for the degree. Please attach copies of academic certificates.
 - iii. Teaching experience: university or institution, courses taught, years, and role in teaching (i.e., Professor, Teacher Assistant, Guest, etc.). Indicate teaching and curricular innovations implemented. Attach copies of the most relevant material.
 - iv. Professional experience: employer, duties, years.

٧. Research:

- a. Complete list of publications (Web of Science, SCOPUS and others), reports, books, book chapters, conferences attended, research projects participated in, patents, etc. Attach copies of the three most <u>relevant</u> publications.
- b. Participation in research projects specifying the level of involvement (PI, co-I, etc.), start and end dates, and institution.
- vi. Other: awards, computer skills, languages, and relevant background information.

¹ Applicants will receive a reply from this mailbox confirming receipt of the documentation.

5. At least three letters of recommendation must be e-mailed directly by the signatories to newfaculty collegeuc@uc.cl

Within two months after the application deadline, applicants will be contacted and informed whether the application has been shortlisted. If this initial screening is successful, the candidate will be asked to continue the process following the steps described in **Appendix 1.**

EEO/AAP Policy Statement

The Pontificia Universidad Católica de Chile welcomes and embraces diversity. It does not discriminate based on race, ethnicity, creed, religion, origin, disability, age, sexual orientation, or marital status.

Information on employment benefits can be found here:

- Foreign workers in Chile: https://www.dt.gob.cl/portal/1626/w3-article-93693.html
- Labor laws in Chile: https://www.dt.gob.cl/legislacion/1624/w3-propertyvalue-22764.html
- University rules and regulations:
 http://direcciondedesarrolloacademico.uc.cl/index.php?option=com content&vie
 w=article&id=286&Itemid=178

All members of the Pontificia Universidad Católica de Chile must subscribe to the Code of Ethics available here: https://www.uc.cl/codigodehonor

A foreign candidate who applies from abroad, if selected for the position, will have to obtain the corresponding visa at the consulate of the origin country in order to be incorporated into the academic staff of the University.

Appendix 1. Application steps

- 1) Interviews/Teaching demonstration:
 - a. Teaching demonstration (open class and/or lecture to faculty members)
 - b. Interview with the College's Academic Promotion and Admission Committee (APAC)
 - c. Interview with faculty members of College UC and the School of Communications
 - d. Interview with the College Director and the Dean of the School of Communications
 - e. Psychological Interview

The teaching demonstration and interviews are generally carried out within a week.

2) Selection of the final candidate by the Academic Programs involved and the APAC

- 3) Ratification of the selected candidate by the College Council and School of Communications
- 4) The selected candidate is informed (offer letter)

All these activities will be carried out online. The time that elapses from the interviews until the final resolution is expected to take about two months.